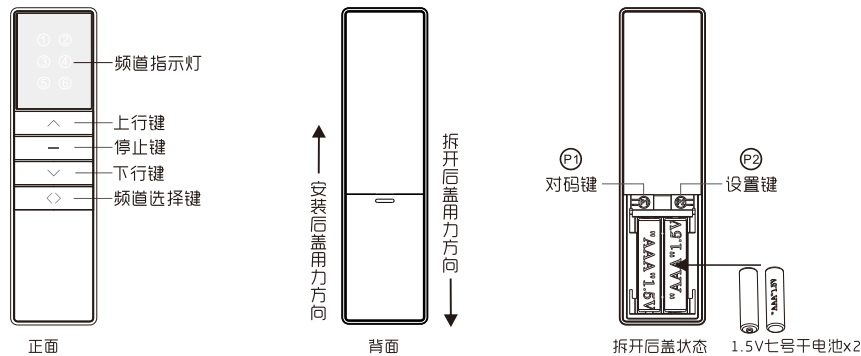


# A13-6频锁屏发射器说明书

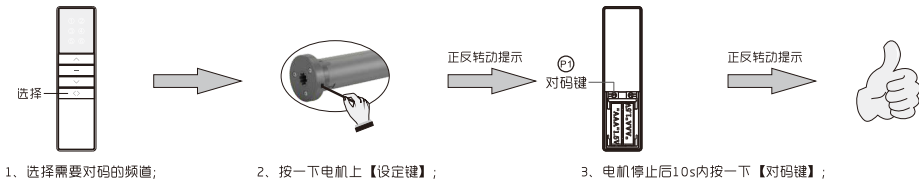
公司保留更改产品设计与说明书的权利, 届时将不另行通知, 图片仅供参考, 具体以实物为准。 A/O H10207

## 按键功能说明

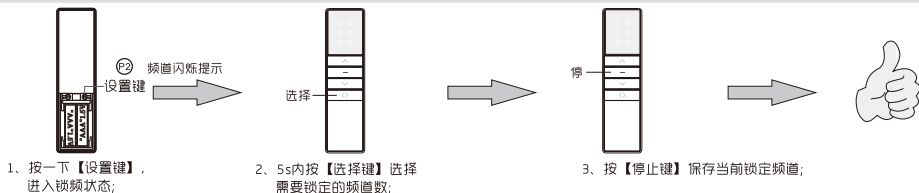


## 发射器操作说明 (\*以K25-3E-1.6-26管状电机为例进行说明, 其它请参考相应的说明书。)

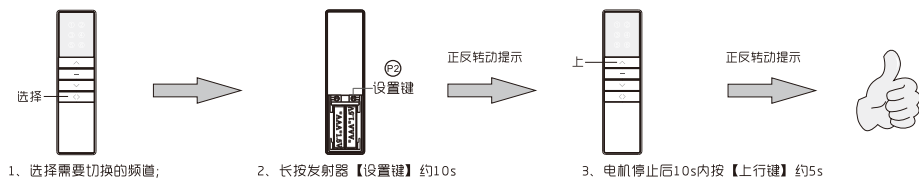
对码: 重复操作对码步骤即是消除当前码。一台电机最多储存5个发射通道, 再增加新发射通道只会循环覆盖最后一个通道:



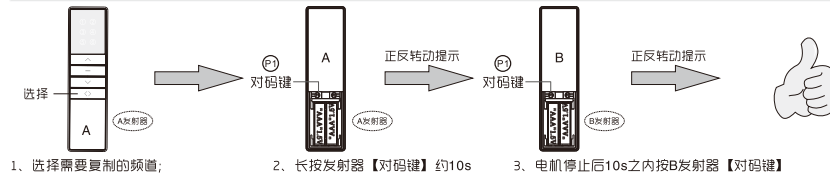
### 锁频设置:



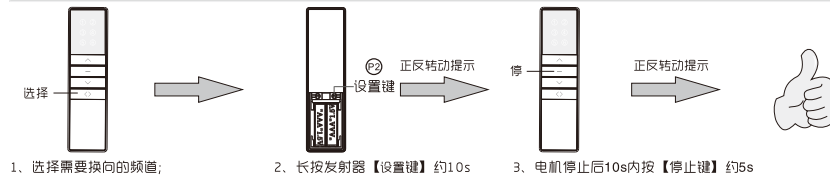
点动/连动模式互换: 电机出厂默认为连动模式, 切换为点动模式后, 长按住【上行键】或【下行键】约2s电机合一直连动运转:



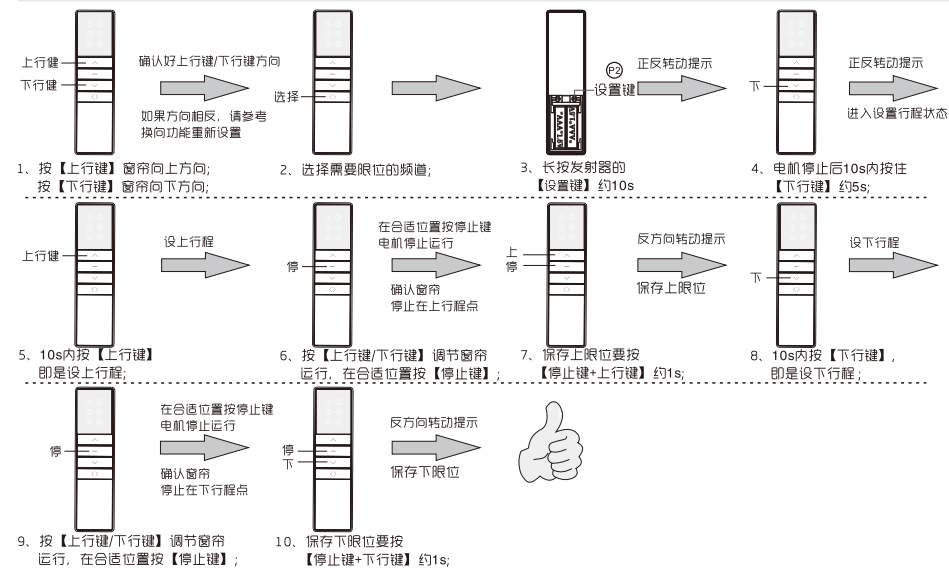
复制: 为已经对码的电机新增一个发射器:



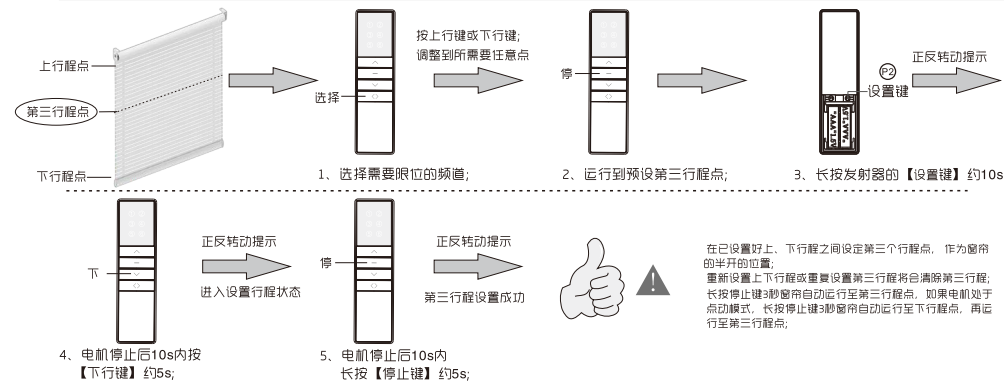
换向: 切换已对上码电机运转方向。如: 换向前, 按发射器上行键, 窗帘往下运行; 换向后, 按发射器上行键, 窗帘往上运行:



上行/下行行程设置: 指按发射器【上行键或下行键】时, 窗帘向上/向下运行所能到达的理想最高/最低位置:



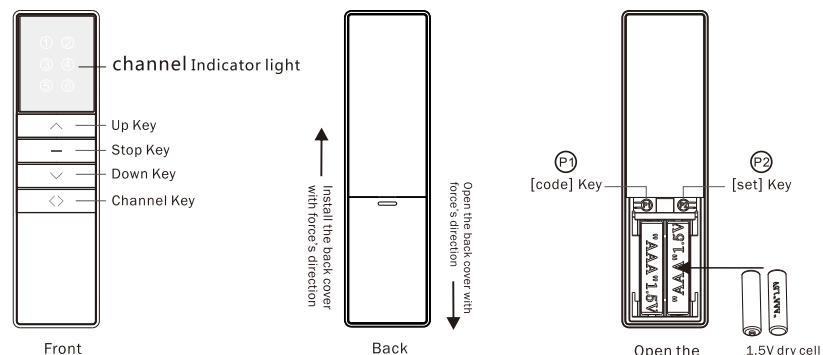
第三行程设置: 重复操作设置将会取消第三行程点:



# A13-6 channel lock transmitter specification

Company reserves the right to change product design and specifications without prior notice then ,photos are for reference only.  
A/O H10207

## B Button function specifications

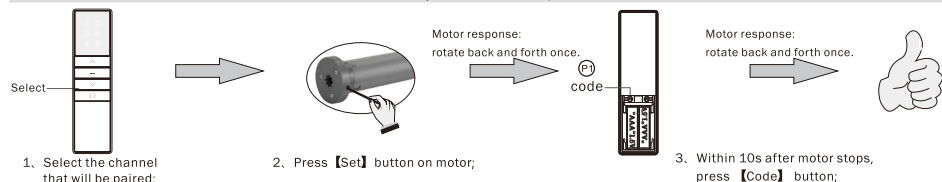


## T Transmitter operating instructions

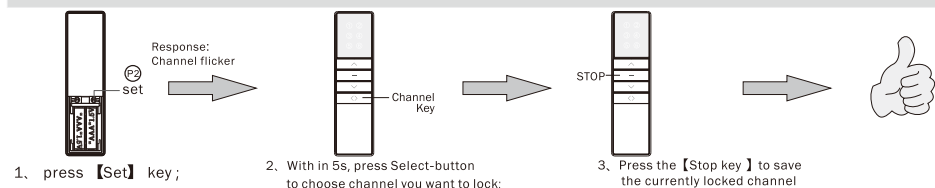
(Take K25-3E-1.6-26Tubular motor as an example. For others, please refer to the corresponding manual)

### Pairing transmitter and motor :

Repeat the pairing operation once to eliminate the current pairing. A motor stores up to 5 transmitter channels. Adding a new transmitter channel will cover the earliest channel. For example, current paired channels are 1~5. If you add channel 6, paired channels will be 2~6. :

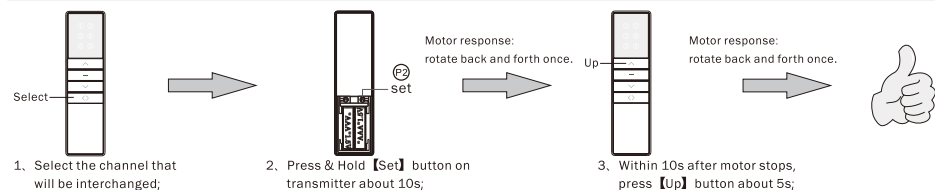


### lock channel setting:

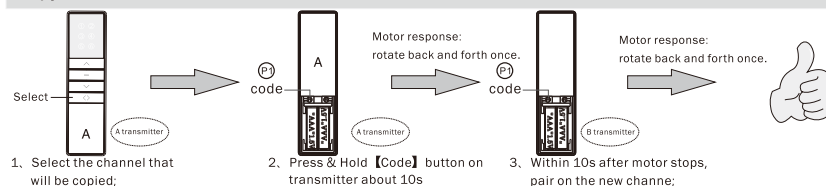


### Inching / Continuous moving interchange :

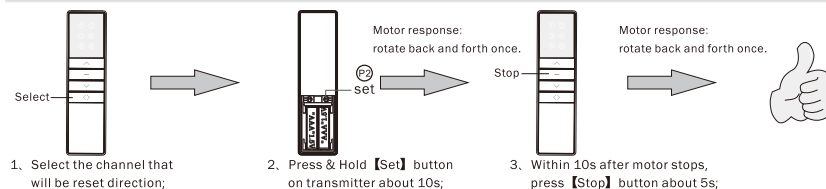
Default is continuous moving. After switching to inching moving, press & hold [Up] or [Down] button about 2s, motor will continuously moves:



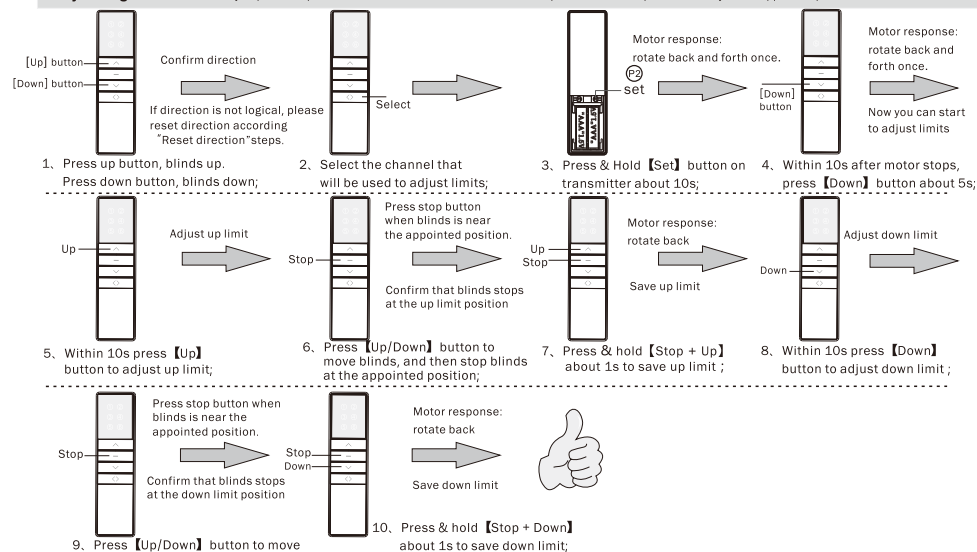
### Copy : Add a new channel to control motor. (No need to touch motor):



### Reset direction : Reset motor direction. Such as: before reset, press transmitter up button, blinds run down. After reset, press transmitter up button, blinds run up.



### Adjusting Limits : When you press [Up] or [Down] button, the blinds will move up or down and stop automatically at the appointed position.



### Adjust the third limit : Repeat the operation once to eliminate the third limit:

